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**ENGLISH - the WORLD Language**

This time we profile non-native English speakers from different parts of the world. What do they see as the benefits of speaking English?



Salih is an esports gamer from Turkey. His greatest passion is League of Legends, a fantasy action strategy game. The popular stereotype of a gamer is a social misfit who lives alone in his fantasy world. Salih disagrees: “Non-gamers think that we’re unsociable, but this is totally wrong. We spend a lot of time online discussing strategy, telling stories and swapping tips”, he explains.

More than 115 million players from all over the world play in teams against each other. Gamers need to collaborate with the people in their team, so they need a common language. In the team where Lee plays, only English is spoken. “We use a lot of game slang and code words”, explains Salih, “but we still need good English to work together well.”



Lisa comes from a family from South Korea. In the last years she has been travelling a lot all over the world. She has lived in Austria, Germany and France, because she loves Europe and its old cities. “I love Paris and especially the French cuisine”, Lisa admits. Currently she is living in New Zealand to enjoy nature and to earn money.

She has an Instagram account where she posts many photos of places of interest. Recently she has also been publishing make-up tips she got to know on her trips. She has 210,000 followers and of course she only posts in English. "If you want to be an influencer on Insta, you have to know English”, Lisa explains. “Otherwise you can forget it”, she adds.



1. Answer the questions in complete sentences using the information from the text.

A Why are gamers not antisocial, according to Salih?

B Why is English so important for Salih in the gaming world?

C What content does Lisa share with the people following her on Instagram?



2. Find examples of reported speech in the text. Underline the phrases.



3. Report what Salih and Lisa say. Remember to change the pronouns if necessary. The first one has already been done for you.

Salih: “Non-gamers think that they we’re unsociable, but that’s totally wrong.”

Salih says that non-gamers think that they’re unsociable, but that is totally wrong.